



Art Skills and Knowledge Expected by the End of Year 1	
Developing ideas	To take inspiration from the greats (classic and modern)
Record and explore ideas from first hand observations Ask and answer questions about the starting points for their work Develop their ideas – try things out, change their minds Review what they and others have done/say what they think and feel about it Identify what they might change in their current work or develop in future work	Explore the work of artists, craftspeople and designers from different times and cultures for differences and similarities Know how we can find out about the work of different artists, craftspeople and designers
Painting	Drawing
Use a variety of tools and techniques including different brush sizes/types Mix and match colours to artefacts and objects Work on different scales Experiment with tools and techniques e.g. layering, mixing media Know primary colours by name Mix together primary shades colours to create secondary colours Know that we can mix colours to create new colours.	Begin to explore the use of line, shape and colour Experiment with a variety of media and control the types of marks Observe and draw and explore shape Use mark making to replicate texture Know how to hold/use a range of mark making equipment so that it can be used effectively.
Textiles	Sculptures
Match, sort and plait fabrics and threads (colour,texture,length,size,shape) Thread a needle Cut and shape fabric using scissors/snips Apply shapes, decoration with glue or by stitching Apply colour with printing, dipping, fabric crayons	Roll, fold, cut and glue materials together Understand the safety and basic care of materials and tools Experiment constructing and joining recycled, natural, manmade materials Know a range of ways in which we can join materials
Printing	Digital Media
Print with a range of hard and soft materials e.g. corks, pen barrels, sponge Build repeating patterns and recognise pattern in the environment Create simple printing blocks with press print Make rubbings to collect textures and patterns Understand how simple printing works	Know that we can use digital media to create images Explore ideas using digital sources Use a simple graphics package to create images and effects