

**Generic Skills** 

## **Warren Wood**



# **Computing Skills and knowledge**

Expected by the End of Year \_\_6\_

# be able to choose and combine the use of appropriate ICT tools to complete a task

- have experience of a range of ICT equipment and software
- describe and discuss their work and explain how and why they have used ICT
- use appropriate ICT vocabulary

# Computer Science

## Control and Programming

- use on-screen control software to plan, create and run a more complex set of instructions
- use information from a sensor (input) to initiate parts of the control program
- plan and create a control system to answer a task
- know when it would be appropriate to use a control system
- create more complex patterns using repeated simple procedures
- explain and program each of the steps in my algorithm
- evaluate the effectiveness and efficiency of an algorithm while testing the programming of that algorithm
- use a variable and operators to stop a program
- use different inputs (including sensors) to control a device or onscreen action and predict what will happen
- use logical reasoning to detect and correct errors in a algorithms and programs

### Data Logging

- know when it would be appropriate to use a sensing device e.g. in a science experiment
- be able to use a range of sensors as appropriate

# **Digital Literacy**

### Research

- use a more complex search engine to find information on the Internet
- check the accuracy of information
- be aware of privacy and other issues related to using the Internet

# Data handling

- Use a more complex database to explore patterns and relationships in data e.g. In a mini beasts database - Is there a relationship between habitat and diet?
- independently set up and use a data file to carry out an investigation
- amend and delete data from records
- use editing tools to alter the design of a graph
- organise, refine and present information appropriate to the audience

# Spreadsheets

- be able to set up a spreadsheet with appropriate headings
- be able to use a simple formula e.g. SUM
- use a spreadsheet to investigate e.g. cost of foods / Which is the best value drink?

### E-Safety

- contribute to shared rules and use them to support myself and others
- communicate kindly and respectfully, working with others to help all enjoy use of technology
- know the way search results are selected and ranked and check the reliability of websites visited
- consider terms and conditions and adjust privacy settings to maintain control of my personal information
- know how to communicate safely and responsibly with people
- protect my computer or device from harm on the internet
- know how images in the media affect how we feel about ourselves
- know how online friendships affect our feelings

# **Information Technology**

# Graphics and digital video

- use a wider range of tools within an art package as necessary
- continue to manipulate images using an art package or other software
- know when it is appropriate to use an art package and when another medium would be more suitable
- continue to use a digital camera or digital video camera to take appropriate pictures or video for a specific purpose

### Sound

- continue to use micophones/sound buttons as appropriate
- continue to use the sound files in other applications
- continue to use more sophisticate music software to plan, create, evaluate, edit and play their own compositions

#### Multimedia

- select and use a range of software and hardware tools to produce a
  presentation or digital film for a specific audience e.g. present an account of
  their residential trip to their peers
- create hyperlinks for resources made or found.
- modify the presentation to make it more suitable for a different audience e.g. parents

## Word processing and email

- use and practise their word processing skills in a range of contexts
- use email as a communication tool to collaborate with other pupils
- know that computer viruses can be sent via email
- be aware of email safety rules